



## TVALL Basketball Bylaws

### **(2) TEAM CLASSIFICATIONS:**

Competition shall be at the 6th, 7th and 8th grade levels.

- Players participate at grade level. On rare occasion there might be a need for a player to move up a grade level. Any player movement must be addressed with the sport administrator(s) by the school's athletic director in advance of competition. Once a decision is made, notification will be sent through email to member schools' athletic directors and the Board of Governors.

- Player eligibility shall be monitored by each member school's athletic director and administration.

- Student – athlete movement between schools may only happen within the schools in a given district (intra - district) when there is not a team at a given school. This is a school district issue. It is the schools' responsibility to notify the Sport Administrator(s) if any change takes place.

### **(3) SCHEDULE:**

Schedule is set by the league for all grade levels. Any necessary school related changes or rescheduling of game(s) needs to be completed by the participating schools' athletic directors and the league Sport Administrator(s). This is a request to the league. If the request can not be met – the school making the request will forfeit the contest if unable to play the game as scheduled.

The league assigns officials for all games. Communication regarding payment of officials will be sent to member schools by the head of officials. Any comments or concerns about the officiating should go through each school's athletic director and onto the sport administrator(s) and head of officials.

#### **(4) OFFICIAL RULES:**

Contests will be played in accordance with the rules as defined in the current edition of the National Federation of High Schools (NFHS) basketball rule book with the noted changes at each grade level.

Spirit / Cheerleading Squads are to only cheer at their school's home contests unless otherwise mutually agreed upon by the participating schools' athletic directors. It is the responsibility of the visiting school's AD to contact the host school. Spirit / cheerleading squads are to remain in the stands during the game and may be on the court for timeouts when safe to do so and for half time. A minimum of 10 feet from the baseline is needed for cheerleaders to be on the baselines.

#### **6th GRADE:**

Competition at this level is developmental. Coaches, parents / guardians and school communities need to understand that this level of competition allows participants to experience the game in a positive and developmental manner.

1. 6th grade plays in a jamboree setting - please refer to the schedule. **SCORE IS NOT KEPT!**
2. Game consists of two 25 minute running halves with a 5 minute warm – up and 2 minute half time. Each team is allowed 2 time outs (a time out is one minute) per game, the clock continues to run. One free throw will be awarded on fouls called in the act of shooting.
4. Teams are not allowed to trap or press at any point in the game. Teams may pick up at half court to play man to man or play zone in the half court.
4. No jewelry of any kind. Example: earrings are out – not taped over or necklace off – not tucked under jersey.
5. If undershirt is worn it must be the same color as jersey. Example: red jersey – red undershirt.

#### **7th and 8th GRADE:**

Competition at these levels is developmental and competitive.

1. 8th grade plays at 3:30 and 7th grade follows 10 minutes after 8th grade game, around 4:45 (Both Games at PMS and HPMS start at 3:30)
2. An athletic director can request the game times of the 7th and 8th grade games be switched. This request needs to be made to the other school(s) AD and the Sport Administrator(s) in advance.
3. Game consists of four 7 minute (stopped clock) quarters with a 10 minute warm – up and a 5 minute half time. Each team is allowed four timeouts per game (a timeout is one minute). Overtime period is 3 minutes (stopped clock). An additional timeout is given to each team for each overtime period. After 1 Overtime, sudden death will be in place. Next point wins. Playoffs will be 2 overtime periods followed by sudden death 3<sup>rd</sup> overtime/
4. It is expected that responsible / well trained student leaders (or adults) will be operating the scoreboard and serving as the official scorebook. Adults will be assigned for league playoffs.

5. Once a team establishes a 20 point lead they are not allowed to trap or press. The first time a 20 point lead is established there is an official's time – out to inform both coaches of this rule. The team that is up by 20 points or more may only play defense in the half court – zone or man to man.

- First violation: warning
- Second Violation: technical foul charged to the head coach (two shots and possession)

6. Running clock at 25 point lead in the fourth quarter - losing coach has discretion to play stopped clock if they choose to.

7. Fouls – 7 team fouls will result in 1 and 1 free throws, 10 team fouls will result in two free throws, 5 individual fouls will result in a foul out for that individual.

7. No jewelry of any kind. Example: earrings are out – not taped over / necklace off – not tucked under jersey.

8. If undershirt is worn it must be the same color as jersey. Example: red jersey – red undershirt.

#### **(5) TVAL PLAYOFFS:**

1. Top 4 teams from each division will compete in divisional playoffs. Winner of each divisional playoff will play for the championship.

2. Tie Breakers:

- overall record
- head to head record
- second half of the division record
- card draw